

# Linear Motion

**Spoken Tutorial Project**

**<https://spoken-tutorial.org>**

**National Mission on Education through ICT**

**<http://sakshat.ac.in>**

**Himanshi Karwanje**

**IIT Bombay**

**13 May 2019**



# Learning Objectives



# Learning Objectives

- **Verify Newtons first law of motion using constant acceleration simulation**



# Learning Objectives

- **Verify Newtons first law of motion using constant acceleration simulation**
- **Calculate position and velocity of a car using equations of motion**



# Learning Objectives

- **Verify Newton's first law of motion using constant acceleration simulation**
- **Calculate position and velocity of a car using equations of motion**
- **Verify Newton's second law of motion using air track glider simulation**



# System Requirements



# System Requirements

- **Ubuntu Linux OS v 16.04**



# System Requirements

- **Ubuntu Linux OS v 16.04**
- **Firefox Web Browser v 62.0.3**



# Pre-requisites



# Pre-requisites

- **Learner should be familiar with Apps on Physics**



# Pre-requisites

- Learner should be familiar with **Apps on Physics**
- For the pre-requisite tutorials please visit this site  
<https://spoken-tutorial.org>



# Link for Apps on Physics



# Link for Apps on Physics

<https://www.walter-fendt.de/html5/phen>



# Apps on Physics



# Apps on Physics

- **Motion with Constant Acceleration**



# Apps on Physics

- **Motion with Constant Acceleration**
- **Newton's Second Law Experiment**



# Equations of Motion



# Equations of Motion

- $v = v_0 + at$
- $x = x_0 + v_0t + 1/2at^2$
- $v^2 = v_0^2 + 2a(x - x_0)$
- $v_0$  and  $v$  are the initial and final velocities
- $x_0$  and  $x$  are the initial and final positions



# Tabular Column



# Tabular Column

Measured values from the Apps		Calculated values using Equations	
Position ( $x$ in m)	Velocity ( $v$ in m/s)	Position ( $x$ in m)	Velocity ( $v$ in m/s)



# Equations of Motion



# Equations of Motion

- $v = v_0 + at$   
 $= 5 + 2 \times 1.531$   
 $= 8.06 \text{ m/s}$



# Equations of Motion

- $v = v_0 + at$   
 $= 5 + 2 \times 1.531$   
 $= 8.06 \text{ m/s}$
- $x = x_0 + v_0t + 1/2at^2$   
 $= 5 + 5 \times 1.531 + 1/2 \times 2 \times (1.531)^2$   
 $= 14.99 \text{ m}$



# Tabular Column



# Tabular Column

Measured values from the Apps		Calculated values using Equations	
Position ( $x$ in m )	Velocity ( $v$ in m/s)	Position ( $x$ in m)	Velocity ( $v$ in m/s)
16.01	8.31	14.99	8.06



# Assignment



# Assignment

- Measure the position and velocity when the car reaches the red barrier



# Assignment

- Measure the position and velocity when the car reaches the red barrier
- Calculate the values using Equations of motion



# Assignment

- Measure the position and velocity when the car reaches the red barrier
- Calculate the values using Equations of motion
- Complete the table and compare your answers with the ones shown in the App



# Tabular Column



# Tabular Column

Mass of the wagon (g)	Hanging mass (g)	Acceleration ( $\text{m/s}^2$ )



# Tabular Column



# Tabular Column

Mass of the wagon (g)	Hanging mass (g)	Acceleration ( $\text{m/s}^2$ )



# Assignment



# Assignment

- **Change the values of mass of the wagon and note the changes in acceleration**



# Assignment

- **Change the values of mass of the wagon and note the changes in acceleration**
- **For each value of mass of the wagon, change the value of the hanging mass**



# Assignment

- **Change the values of mass of the wagon and note the changes in acceleration**
- **For each value of mass of the wagon, change the value of the hanging mass**
- **Observe the difference in the acceleration**



# Tabular Column



# Tabular Column

Mass of the wagon (g)	Hanging mass (g)	Acceleration (m/s <sup>2</sup> )
100	50	3.270
300		1.401
500		0.892
700		0.654



# Tabular Column



# Tabular Column

Mass of the wagon (g)	Hanging mass (g)	Acceleration ( $\text{m/s}^2$ )
200	40	1.635
	60	2.264
	80	2.803
400	40	0.892
	60	1.280
	80	1.635
600	40	0.613
	60	0.892
	80	1.154



# Summary



# Summary

- **Verified Newton's first law of motion using constant acceleration simulation**
- **Calculated position and velocity of a car using equations of motion**
- **Verified Newton's second law of motion using air track glider simulation**



# Acknowledgement

- **These Apps were created by Walter-fendt and his team**



# About the Spoken Tutorial Project

- Watch the video available at [https://spoken-tutorial.org/What\\_is\\_a\\_Spoken\\_Tutorial](https://spoken-tutorial.org/What_is_a_Spoken_Tutorial)
- It summarises the Spoken Tutorial project



# About the Spoken Tutorial Project

- Watch the video available at [https://spoken-tutorial.org/What\\_is\\_a\\_Spoken\\_Tutorial](https://spoken-tutorial.org/What_is_a_Spoken_Tutorial)
- It summarises the Spoken Tutorial project
- If you do not have good bandwidth, you can download and watch it



# Spoken Tutorial Workshops

## The Spoken Tutorial Project Team

- Conducts workshops using spoken tutorials
- Gives certificates to those who pass an online test
- For more details, please write to [contact@spoken-tutorial.org](mailto:contact@spoken-tutorial.org)



# Forum for specific questions

- Questions in THIS Spoken Tutorial?
- Visit <https://forums.spoken-tutorial.org>
- Choose the minute and second where you have the question
- Explain your question briefly
- The Spoken Tutorial project will ensure an answer

You will have to register to ask questions



# Acknowledgements

- Spoken Tutorial Project is supported by**
- **National Mission on Education through ICT (NMEICT)**
  - **Pandit Madan Mohan Malaviya National Mission on Teachers and Teaching (PMMMNMTT)**
- MHRD, Government of India**

